

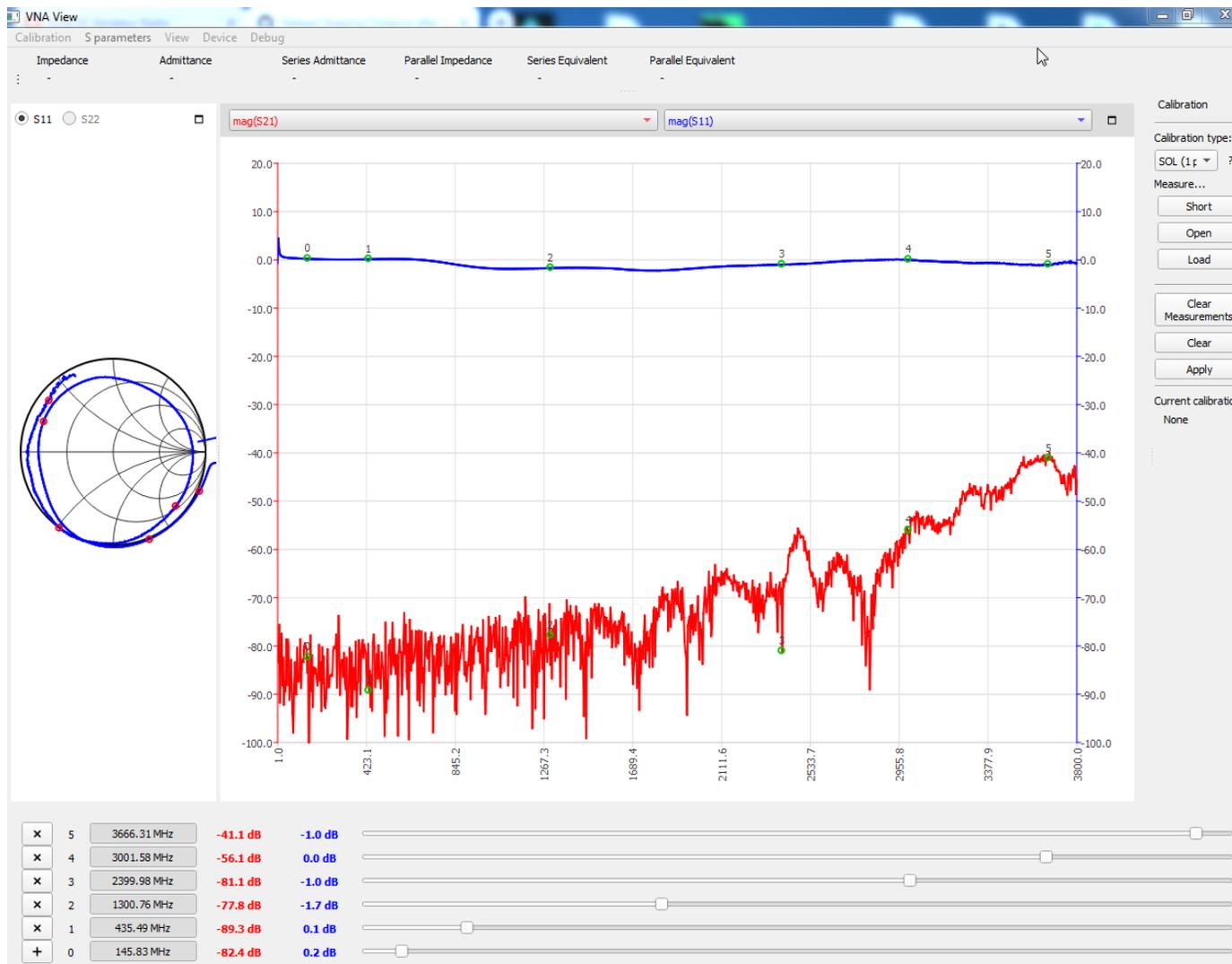
Here bellow the measurements done in different situations with VNA-QT

**1.- nano VNA v2, with 4" Display original but boxed in a Hammond metal case (see final picture) without hardware changes**

Firmware\_: 4inch\_binary-st7796.bin from June 2020

Range: 1 - 3800 MHZ

1024 points Not calibrated

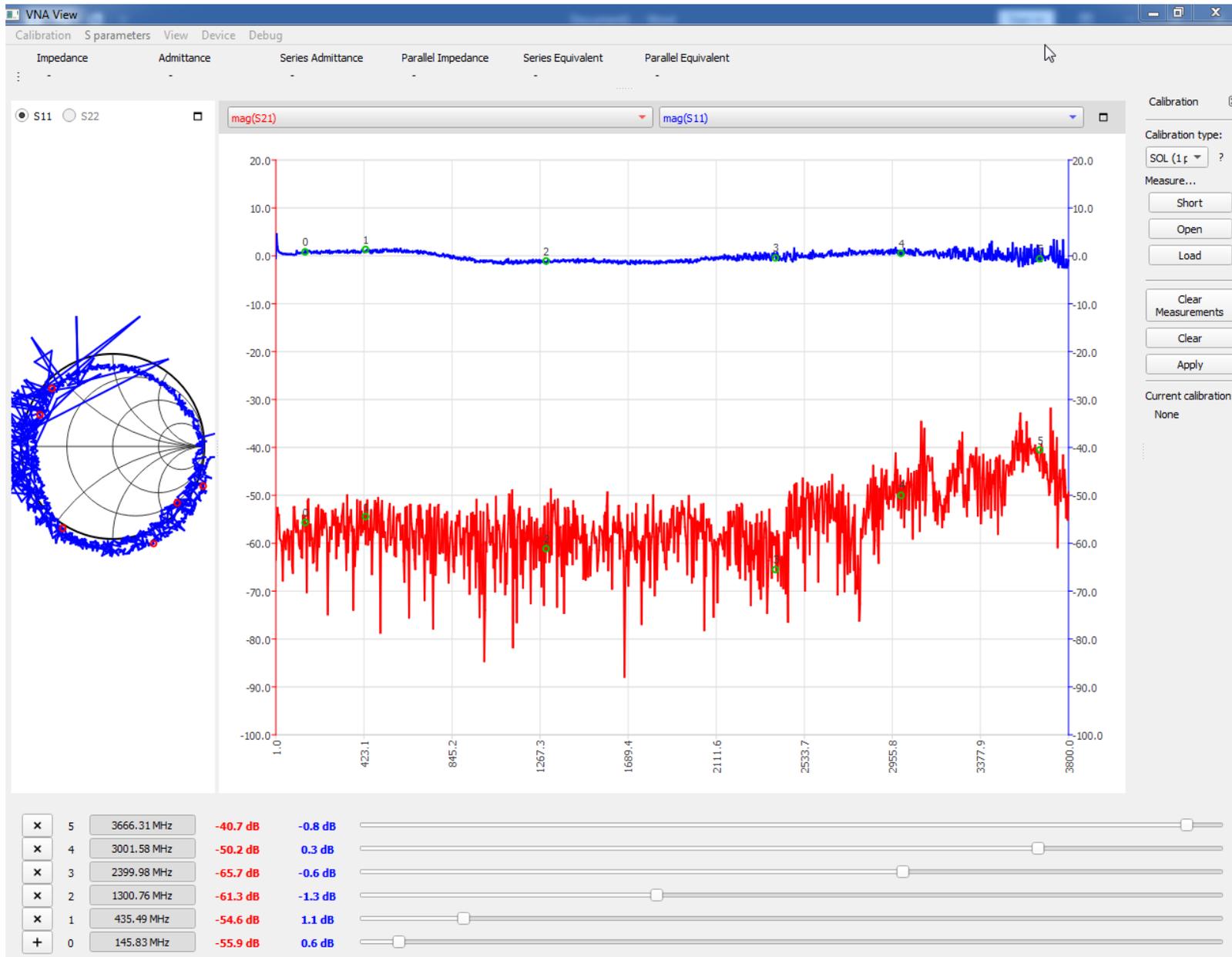


## 2.- nano VNA v2, with 4" Display original but boxed in a Hammond metal case (see final picture) without hardware changes

Firmware\_: nanovna-v2-20201013-v2plus-st7796.bin

Range: 1 - 3800 MHz

1024 points Not calibrated



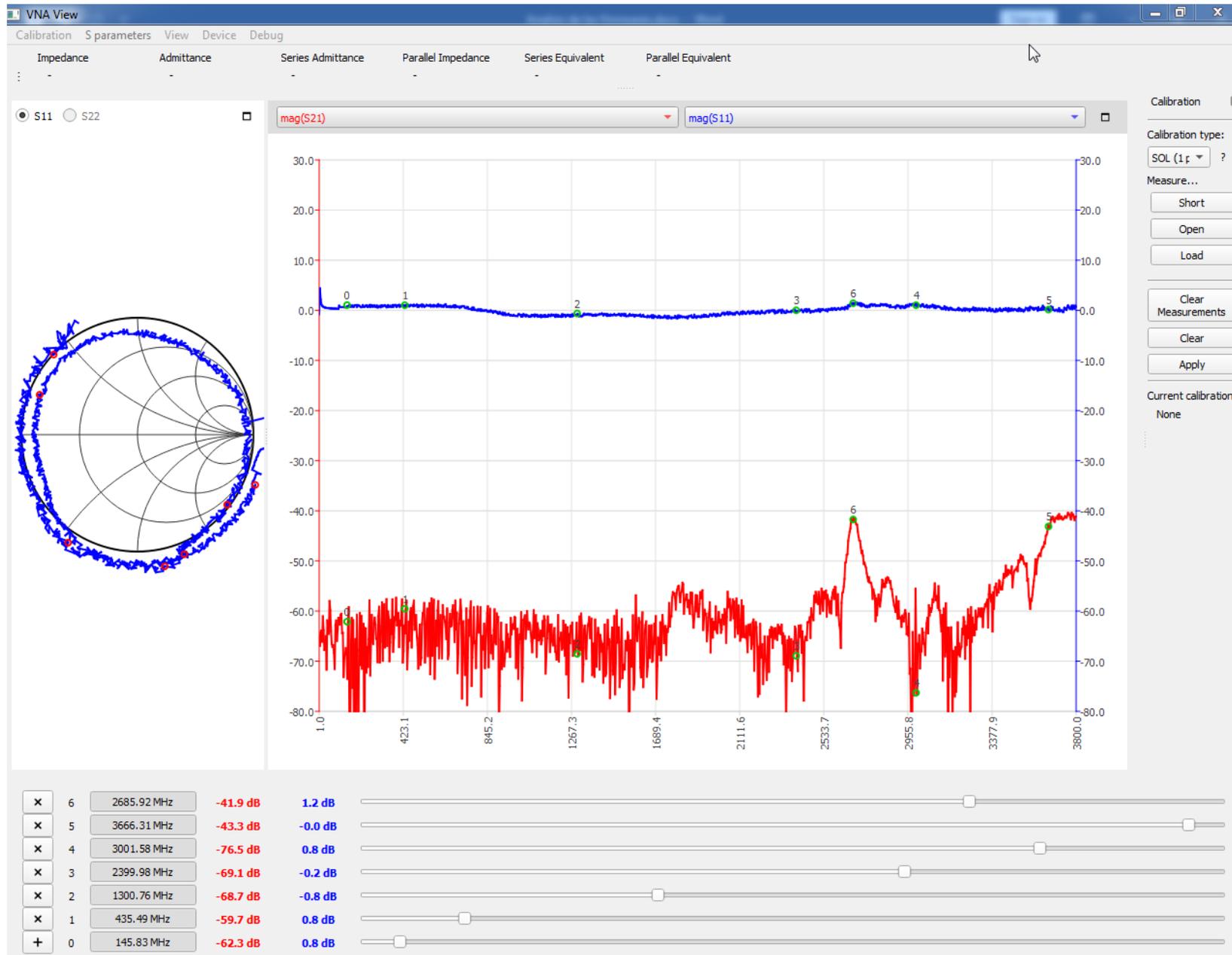
### 3.- nano VNA v2, with 4" Display original but boxed in a Hammond metal case (see final picture) including hardware changes ( Resistor + 2 Capacitors)

Firmware\_: nanovna-v2-20201013-v2plus-st7796.bin

Range: 1 - 3800 MHZ

1024 points Not calibrated

With Hardware modification

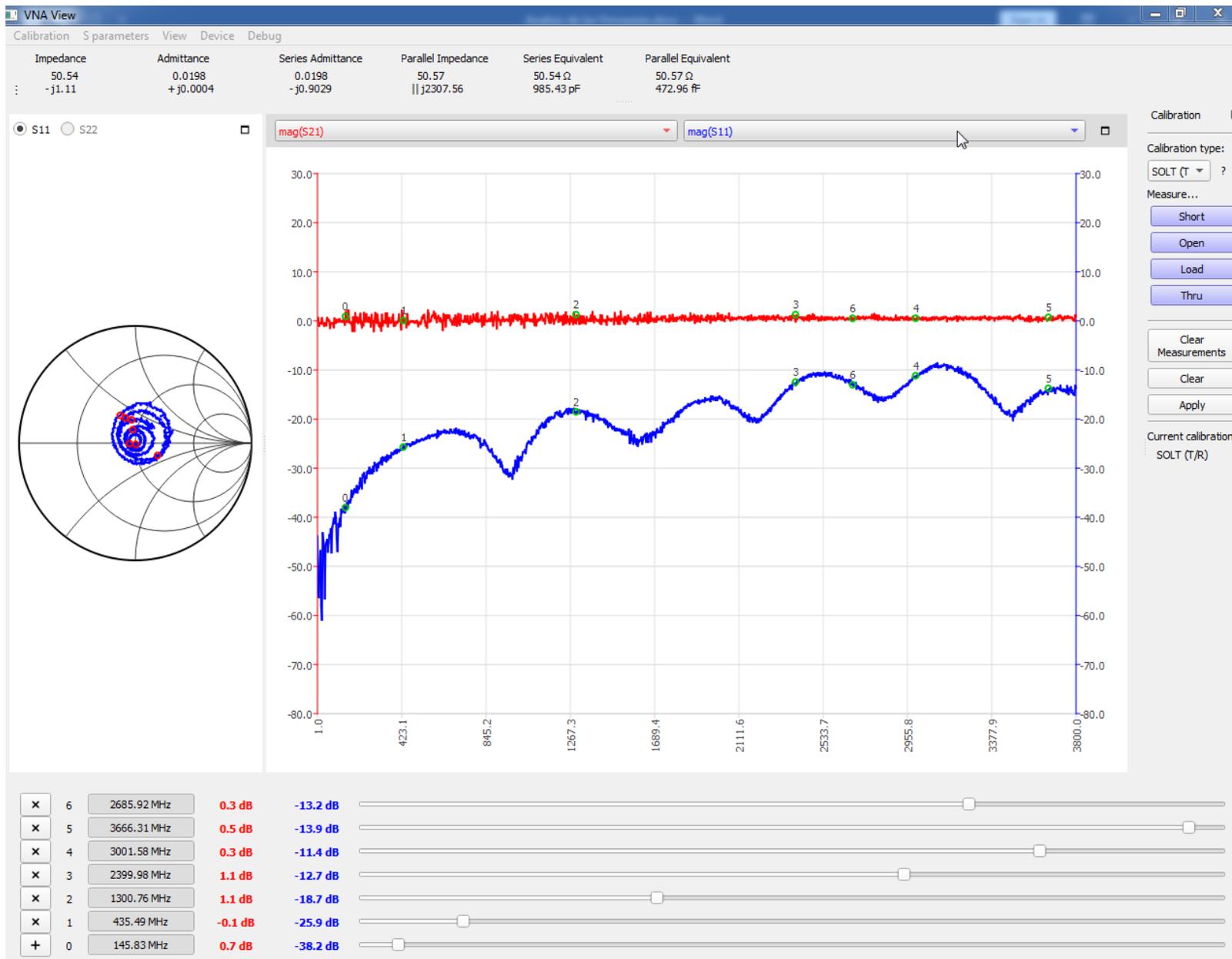


#### 4.- nano VNA v2, with 4" Display original but boxed in a Hammond metal case (see final picture) including hardware changes (1 Resistor + 2 Capacitors)

Firmware\_: nanovna-v2-20201013-v2plus-st7796.bin

Range: 1 - 3800 MHZ

1024 points – Calibrated and with Trough connected

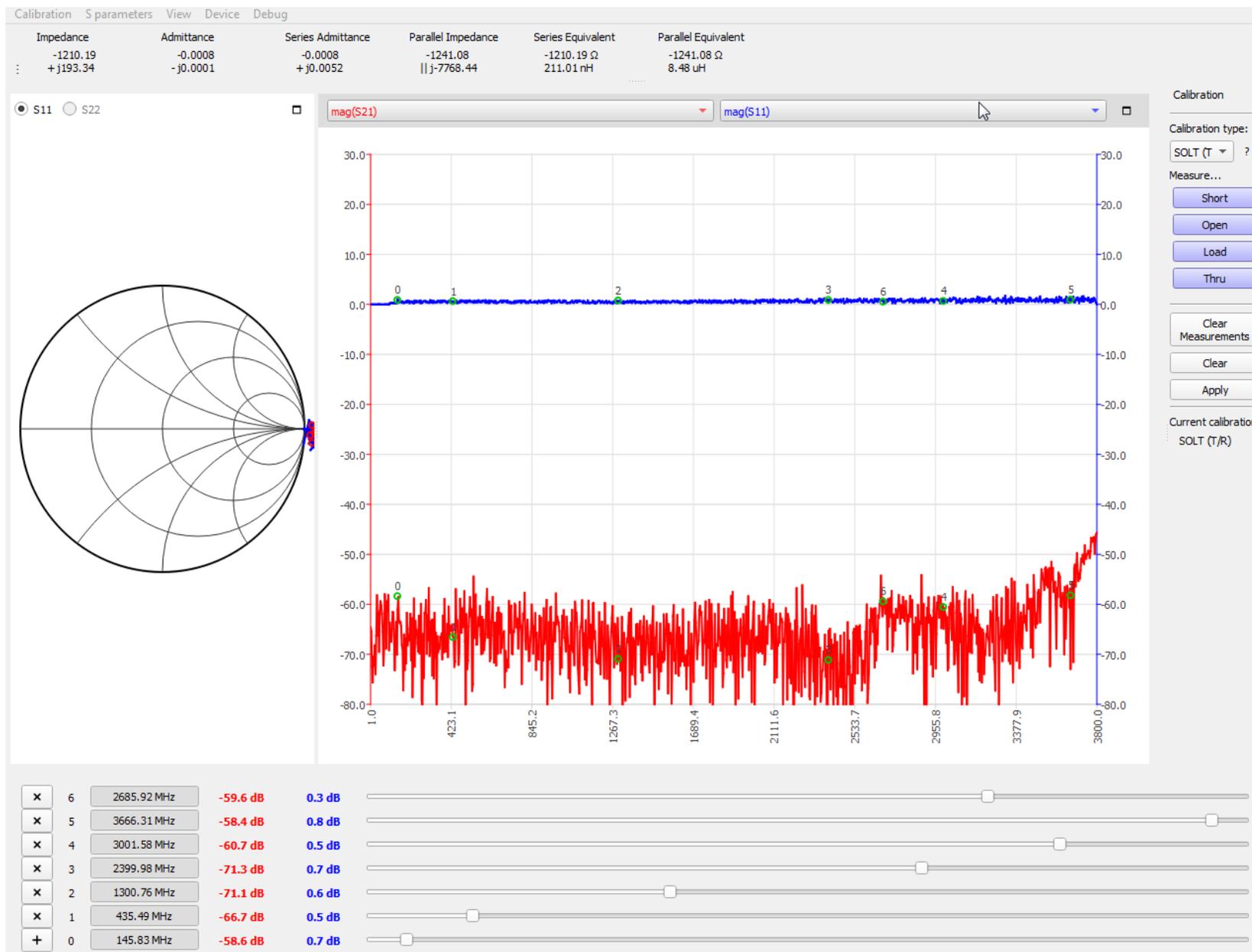


### 5.- nano VNA v2, with 4" Display original but boxed in a Hammond metal case (see final picture) including hardware changes (1 Resistor + 2 Capacitors)

Firmware\_: nanovna-v2-20201013-v2plus-st7796.bin

Range: 1 - 3800 MHZ

1024 points – Calibrated - Open

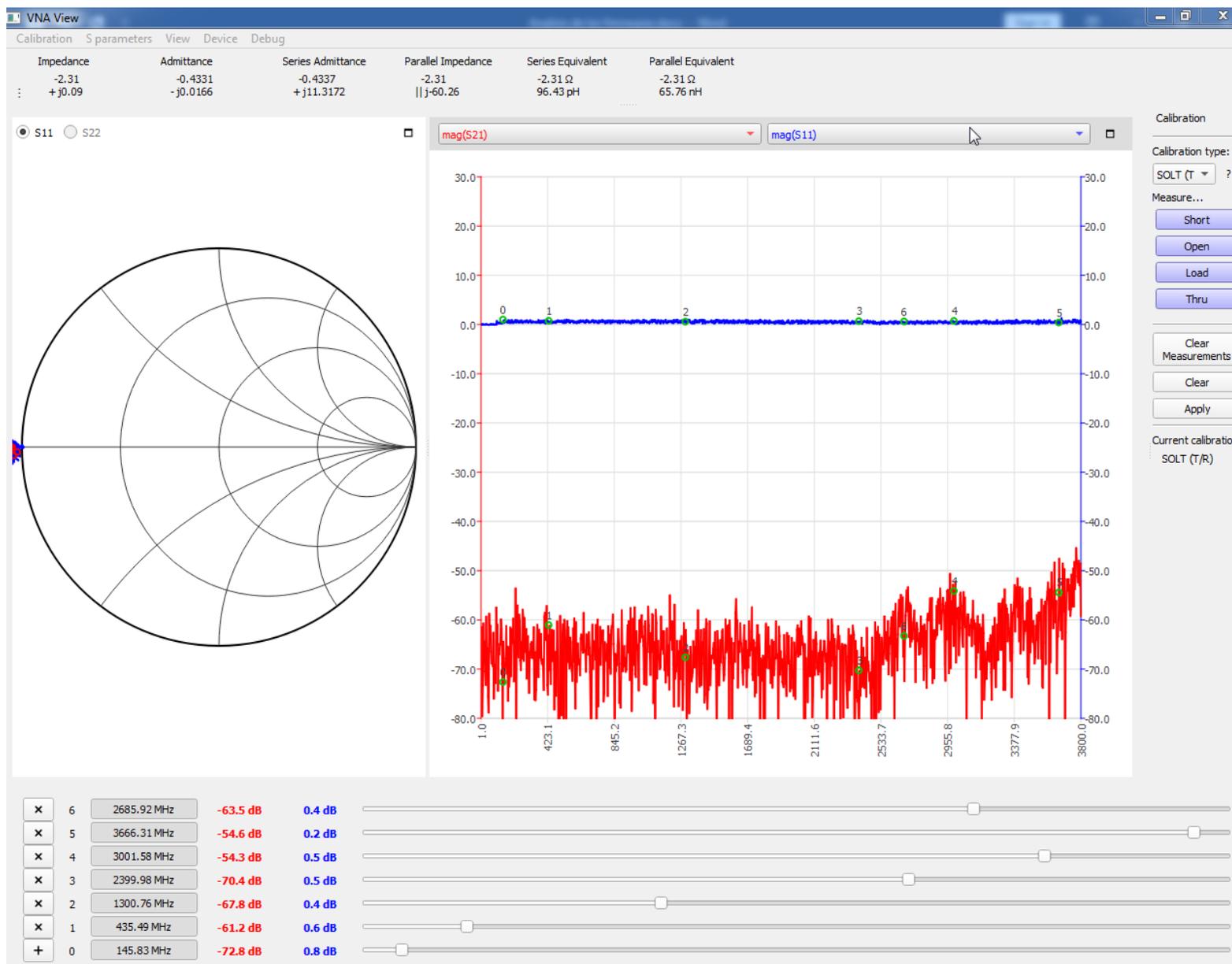


### 5.- nano VNA v2, with 4" Display original but boxed in a Hammond metal case (see final picture) including hardware changes (1 Resistor + 2 Capacitors)

Firmware\_: nanovna-v2-20201013-v2plus-st7796.bin

Range: 1 - 3800 MHZ

1024 points – Calibrated - Short

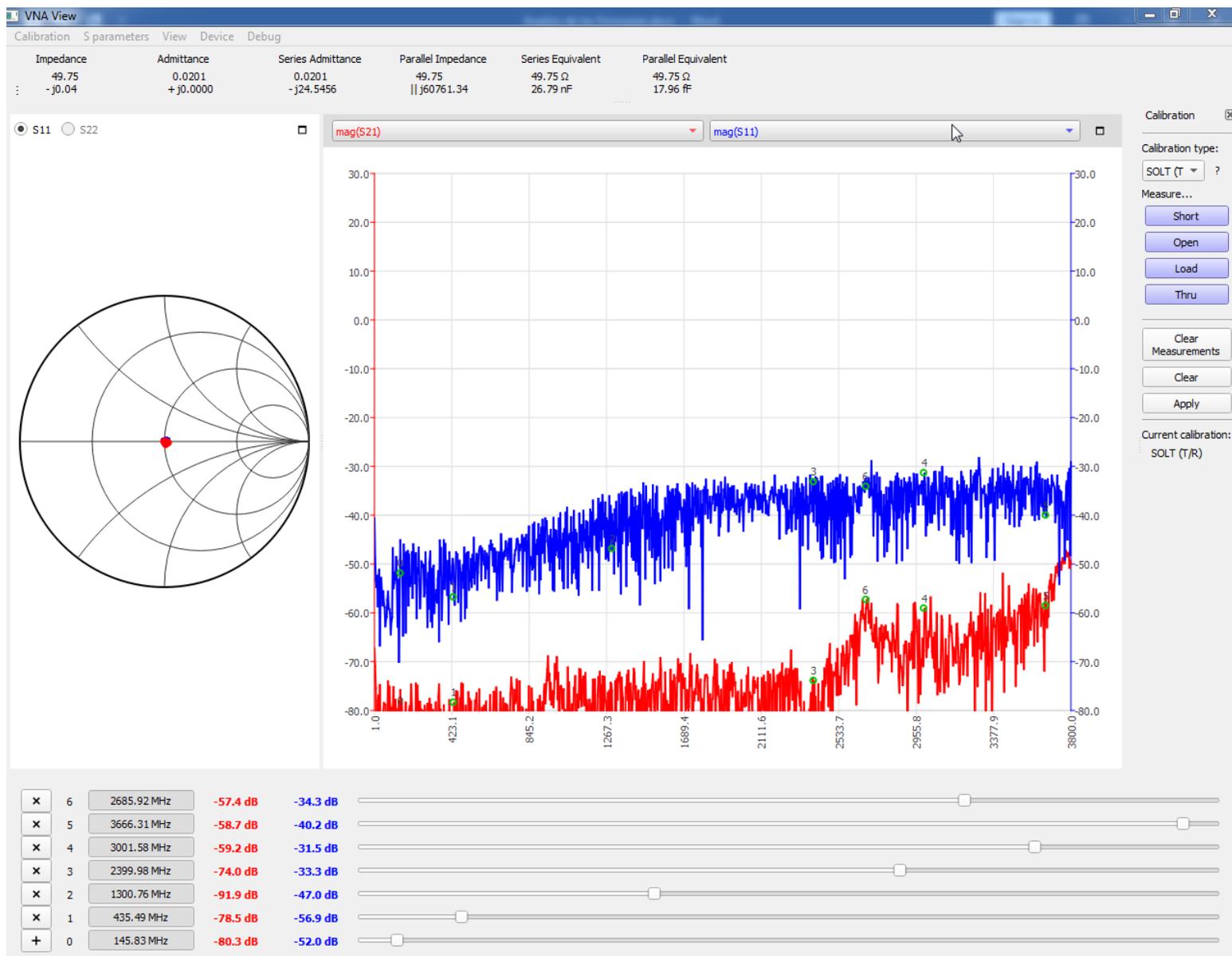


## 6.- nano VNA v2, with 4" Display original but boxed in a Hammond metal case (see final picture) including hardware changes (1 Resistor + 2 Capacitors)

Firmware\_: nanovna-v2-20201013-v2plus-st7796.bin

Range: 1 - 3800 MHz

1024 points – Calibrated – Load



Images of the nanoVNA 2 in Hammond Enclosure

